

SCAVENGER HUNT



QR + NO-TECH

GRADES 3-6

Find important items & locations in the library

Many of the items in the scavenger hunt are things you will need to find all year long.



The image shows two overlapping worksheets. The top worksheet is titled "LIBRARY ORIENTATION SCAVENGER HUNT". It has a "Name" field and a "Period" field. The directions are: "Locate each item listed below. Scan the QR code at each location. Write the secret word in the corresponding box." Below the directions is a 2x4 grid of boxes. The boxes are labeled: MYSTERY, FANTASY, CATALOG SEARCH STATION, CLOCK, CIRCULATION DESK, BOOK RETURN, REALISTIC FICTION, FIRE EXIT, SCIENCE FICTION, and AWARD WINNER. The bottom worksheet is titled "THE SECRET MESSAGE IS...". It also has a "Name" field and a "Period" field. The directions are: "Use the secret words you collected to decode the message below." The hint is: "Each group of blanks represents one word. Count the blanks to find a secret word with the same number of letters." Below the hint are several groups of dashed lines for writing. In the bottom right corner of the bottom worksheet, there is a circular logo that says "Mrs. READER PANTS".

MAKE YOUR LIBRARY ORIENTATION MEMORABLE

Students move around the library locating important places/items.

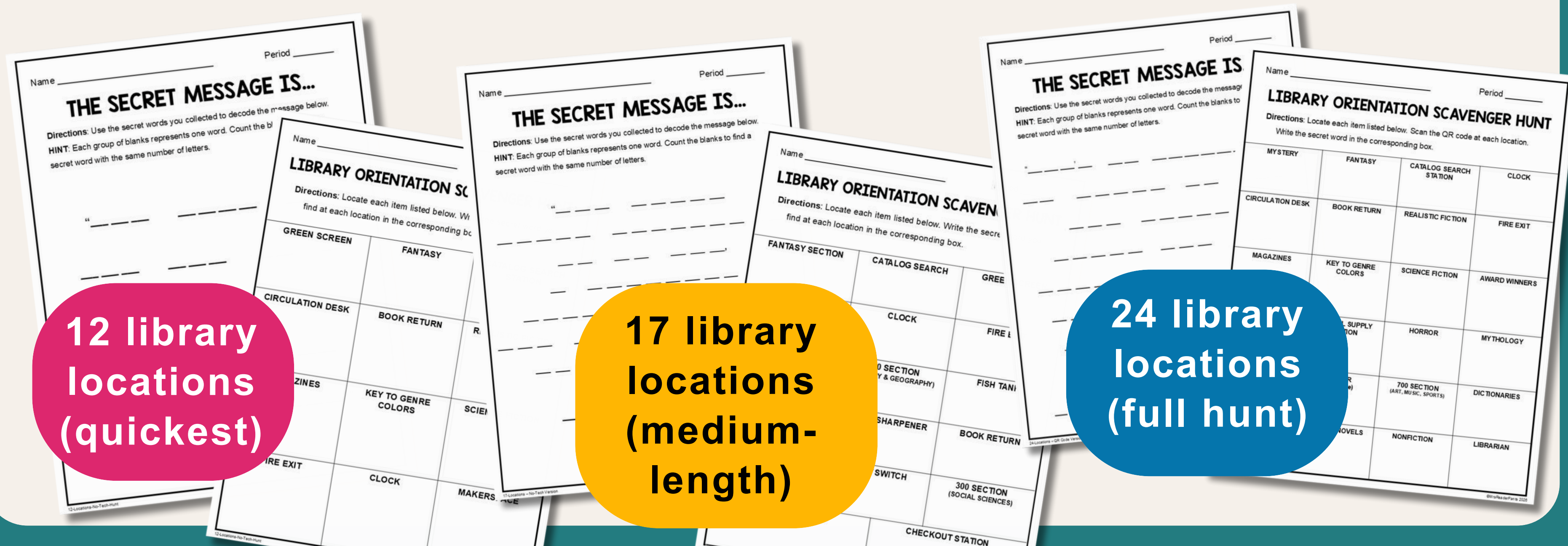


1. Find the location.
2. Record the secret word.
3. Reveal the final message.

CHOOSE FROM THREE HUNTS

Includes hunts with 12, 17, and 24 library locations.

All 3 available in QR + No-Tech versions.



QR CODES VS. NO-TECH

Every hunt includes both QR Code and No-Tech options!

QR CODES

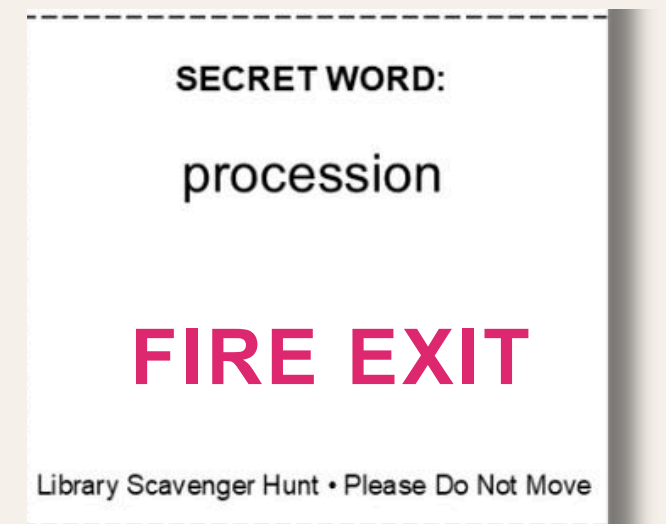


At each library location, students scan a QR code to reveal a secret word.

- Students need a tablet or cell phone with a camera.
- No Wi-Fi needed!

NO-TECH

At each library location, students find a card that has the secret word written on it.



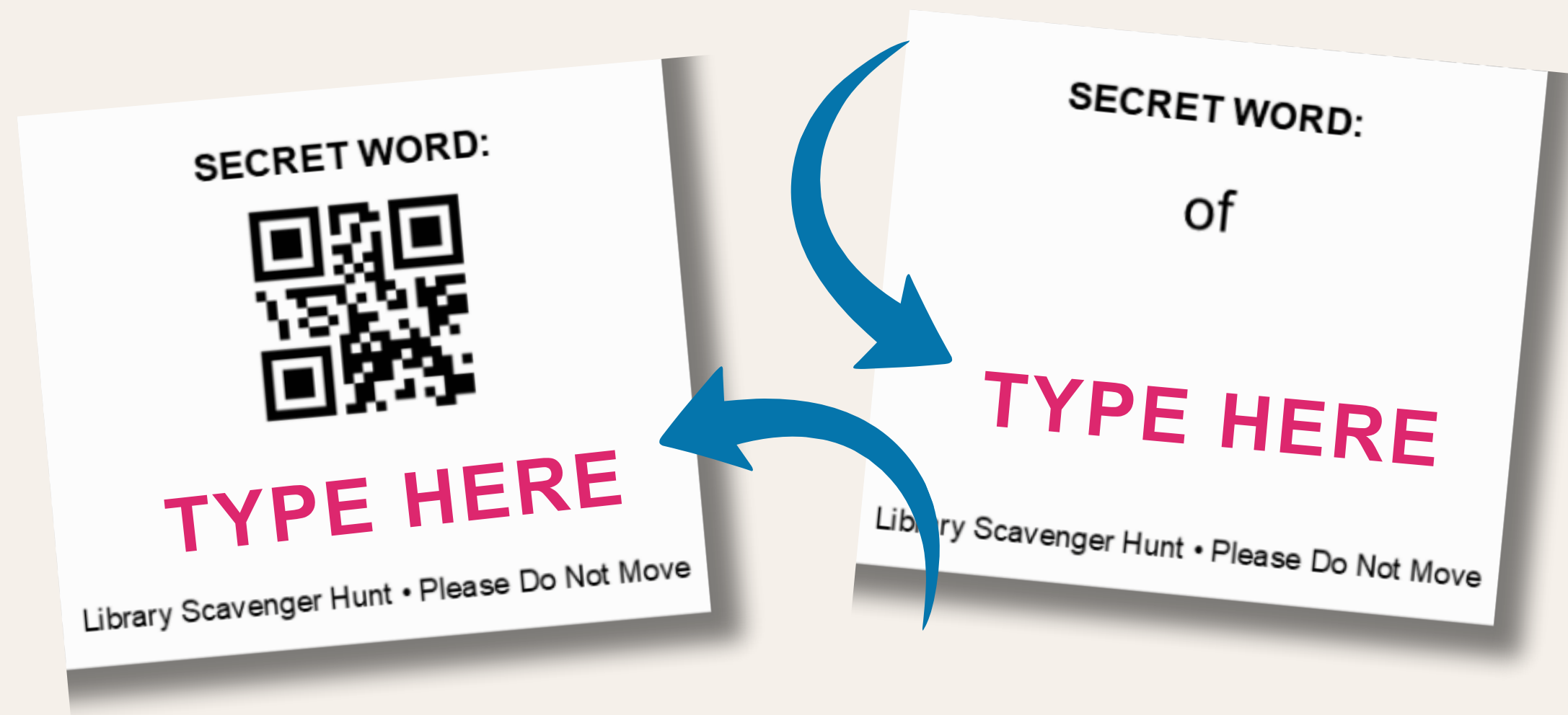
- No devices needed!
- Students need only a pencil and scavenger hunt grid.

CUSTOMIZE FOR YOUR LIBRARY

Choose the library items and locations you want your students to find.

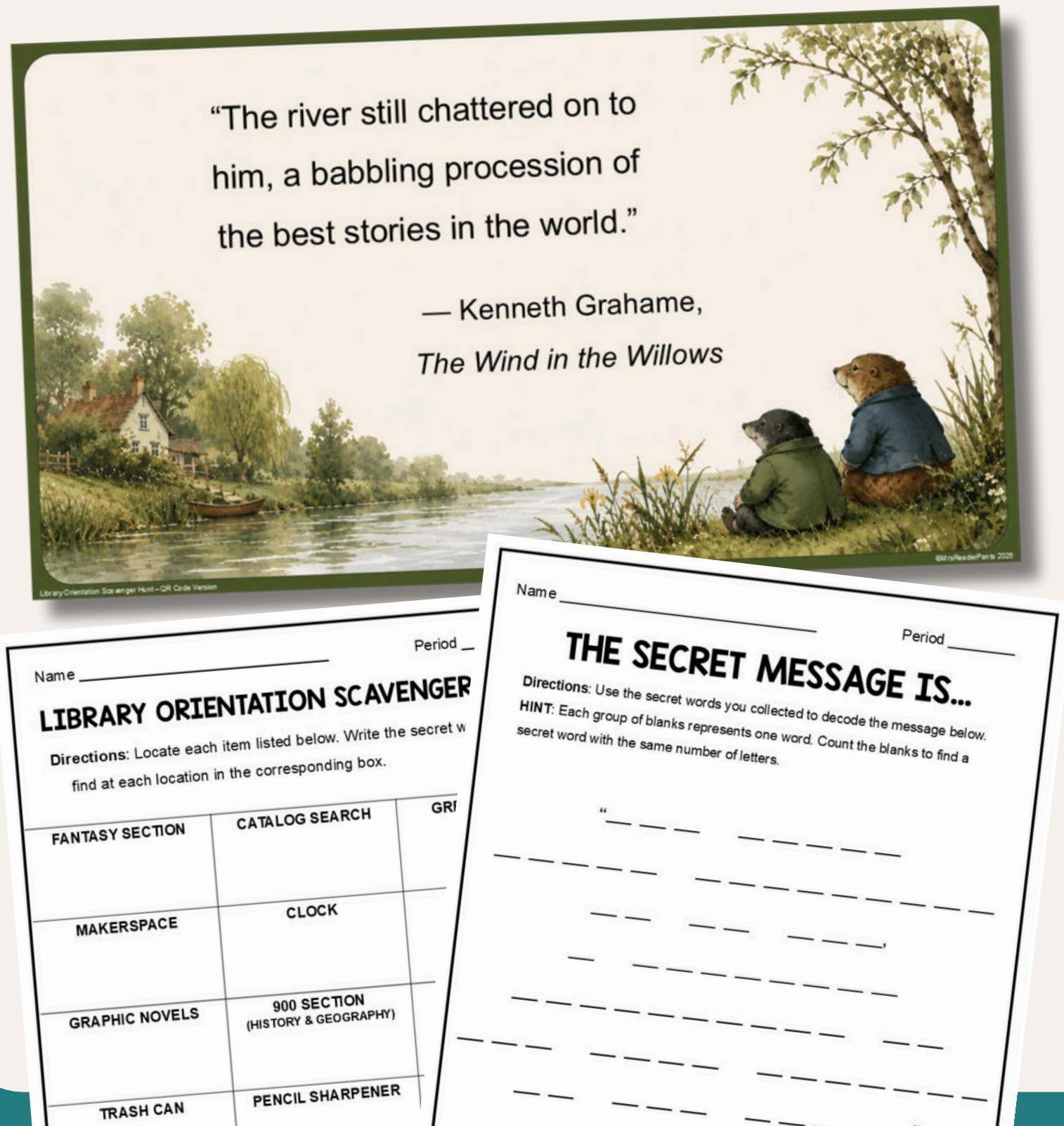
This might include:

- Book Return
- Self-Checkout Station
- Graphic Novels
- Award Winners poster
- Any locations you want your students to know!



JUST CLICK, TYPE & CUSTOMIZE!

HERE'S WHAT YOU'LL GET:



2 Presentations (one for QR code version + one for No-Tech version)



3 versions - 12, 17, and 24 library locations



PowerPoint, Google Slides, and PDF



Editable location cards and scavenger hunt grid

FREQUENTLY ASKED QUESTIONS

ARE THE QR CODES ALREADY SET UP?

Yes! The QR codes are ready to use! Students can scan them right away.

TEST IT OUT!
Scan any QR code shown in this preview!

WHAT EXACTLY IS EDITABLE?

EDITABLE:
Library locations and most presentation text

NOT EDITABLE:
Images, secret words, and QR codes

HOW LONG DOES THE SCAVENGER HUNT TAKE?

- 12 locations: Quickest option
- 17 locations: Medium-length option
- 24 locations: About 40–50 minutes

WHAT LIBRARIANS ARE SAYING



“My 4th and 5th-grade students enjoyed completing this Library Orientation Scavenger Hunt during the first couple of weeks of library classes. It reminded them of certain library locations and vocabulary.”

— Denise M. | Grades 4–5



“I have done several library scavenger hunts with my classes. This one is by far the best! It gives great opportunity for students to become familiar with the organization of the library books as well as working together!”

— Ann L. | Grades 4–6

A FUN WAY FOR STUDENTS TO EXPLORE THE LIBRARY!

Get students up, moving,
and exploring their library
from the very first visit!

**ADD TO YOUR CART
TO GET STARTED!**

